

GAMES IDEA TO PRODUCTION CREATION CONTRACT

BETWEEN

ZZIMBA GAMES UGANDA LIMITED

AND

.....

This agreement is between **ZZIMBA GAMES UGANDA LIMITED** and

..... as he or she engages
ZZIMBA GAMES UGANDA LIMITED to co-create and produce a game shared
as an idea to form a final product to be sold to a demanding market as a co-creator.

This agreement is made onthis month
of.....2022.

WHEREBY

.....
whose address is

.....,Uganda,,.....

..... and e-mail address is

....., hereinafter referred to as the
**"Client" and individual bringing an idea to ZZIMBA GAMES UGANDA
LIMITED** whose expression shall where the context so admits include the
successors and assignees in title of the one part.

AND

ZZIMBA GAMES UGANDA LIMITED, a limited liability Company duly
incorporated in Uganda whose address is P.O. Box 40290 , Email address:
info@zzimbagames.com Unit 4, Block B Bukoto Community village,
Bukoto – Ntinda Road Nakawa division Kampala Uganda herein referred to as the
"Service Provider" which expression shall where the context so admits include
the successors and assignees in title of the other part.

RECITAL

Whereas the Service Provider is a Company whose principal business entails the
provision of production and sell of games to the **Client**.

AND.

Whereas the Client is willing to contract with the Service Provider for provision of
the said Game production and avail an idea to be transformed into a product, he or
she confirms need of **ZZIMBA GAMES UGANDA LIMITED'S** requisite
expertise.

1. DELIVERABLES FROM EACH PARTY,

A) The Client undertakes to;

- i. Provide details of the game to be produced or reproduced in form of text or sketches, share the motivation, the problem they are trying to solve, objective they want to achieve as clearly as possible.

- ii. Share the target audience and its expectation of the game, providing information on how they would want to use it.
- iii. Agree to a reasonable timeline of production and reproduction of the game and participate in concept development, testing and the approval process required in the game development. There should however be limited changes to the developed game during the approval windows, at each stage.
- iv. Provide timely feedback and approvals at different stages to enable progress to next stage of game development and production.
- v. Agree to avail time to work on the creation and production with the service provider.
- vi. Make a deposit of 50% in payment for the game by stage: 1. Concept approval 2. Tests & Draft approval 3. Final approval 4: Production quantity

B) ZZIMBA GAMES UGANDA on the other hand will be obliged to;

- i. Understand the problem sought to be solved by the game, context objectives, target audience and its expectation.
- ii. Co-ordinate Call out stages: 1. Concept approval 2. Tests & Draft approval 3. Final approval 4: Production quantity in relation to making the game.
- iii. Produce or reproduce the games as described and illustrated in the sketches shared by the client.
- iv. Avail the client an opportunity to inspect the product made to verify whether they fit the order and instructions made.

C) PAYMENT

- i. After both parties have signed the contract, the client will **make 50% advance payment of UGX** to **ZZIMBA GAMES UGANDA LIMITED through EFT.**

D, OWNERSHIP OF WORK.

The parties to this contract agree that all work, products, information or other materials created and developed by **ZZIMBA GAMES UGANDA LIMITED** , in connection with the performance of duties and responsibilities under this agreement, resulting in the creation of intellectual property rights ,being both moral and economic , shall lead to co-ownership of Intellectual property, equally shared by the company and the client being the person that brought an idea to **ZZIMBA GAMES UGANDA LIMITED.**

3. CONTRACT PERIOD:

This agreement will cover **6 months period** from.....
20..... to 202.....

4. TERMINATION:

- a) The agreement may be terminated when either party fails to fulfil specified duties and obligations or when events and circumstances beyond the control of either party arises and impedes the performance of this agreement. Where such events or circumstances occur, the party so affected shall promptly issue a one-month notice in writing to the other party.
- b) Where termination occurs, full payment for services already rendered shall be made by the client or a full refund for services not provided by the service provider shall be made to the client within a period of 7 days or legal action will be taken. The rights and obligations under this agreement shall in such an event remain suspended for as long as the said event or circumstances prevail.

5. CONFIDENTIALITY:

Zzimba Games Uganda Limited and
shall at all times during the term of
 this agreement, any renewal thereof and after the expiry or termination keep strictly confidential all information stipulated within this agreement. Both parties shall also ensure all their employees keep strictly confidential all such information.

Signed by and on behalf of,

Signature:..... Signature

Name : Name.....

ZZIMBA GAMES UGANDA LIMITED CLIENT.....

In presence of,

Signature..... Signature

Name Name